

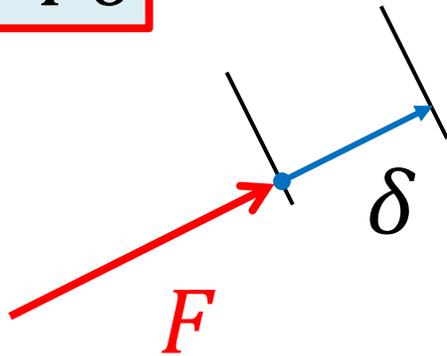
Method of Virtual Work for Beams and Frames

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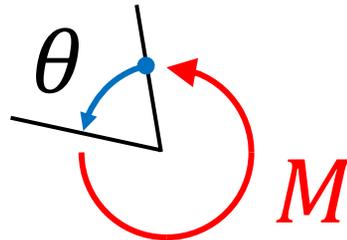
Work Done by Force/Moment

$$W = F\delta$$



Work is done by a force acting through and in-line displacement

$$W = M\theta$$



Work is done by a moment acting through and in-line rotation

Recall the General Form of the Principle of Virtual Work

The diagram illustrates the general form of the Principle of Virtual Work, $Q \delta_P + \sum R_Q \delta_s = \iint F_Q dL_P$. The equation is enclosed in a light blue box with a red border. Annotations include: blue arrows pointing to $Q \delta_P$ and $\sum R_Q \delta_s$ labeled "Real Deformation"; red arrows pointing to Q , R_Q , and F_Q labeled "Virtual Loads"; and a green circle around $\sum R_Q \delta_s$ with a green arrow pointing to the text "External Work due to Support Settlements".

$$Q \delta_P + \sum R_Q \delta_s = \iint F_Q dL_P$$

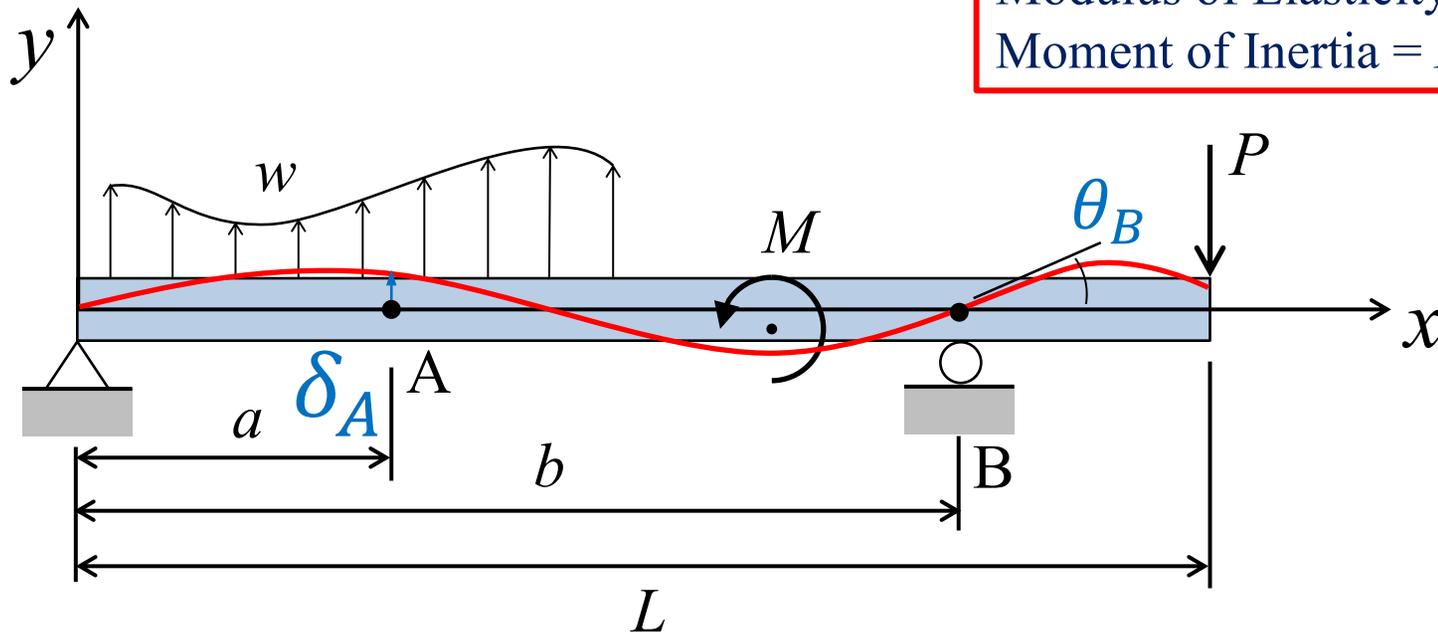
Real Deformation

Virtual Loads

External Work due to Support Settlements

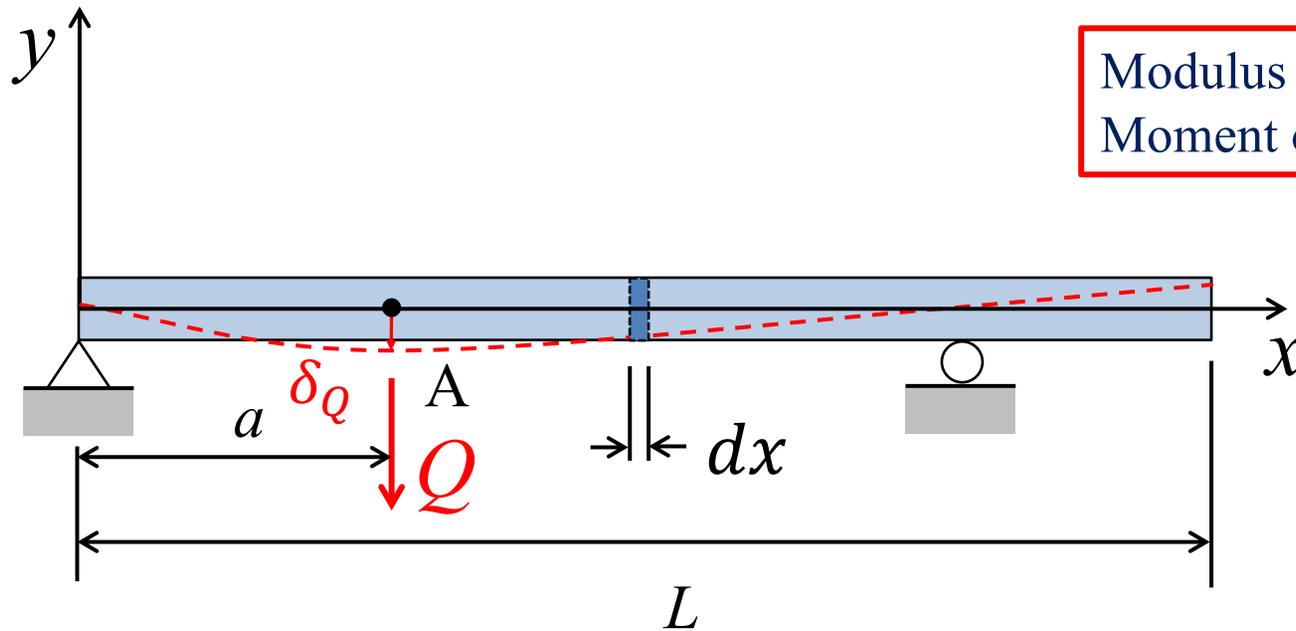
Consider a Beam Subjected To General Loading

Modulus of Elasticity = E
Moment of Inertia = I



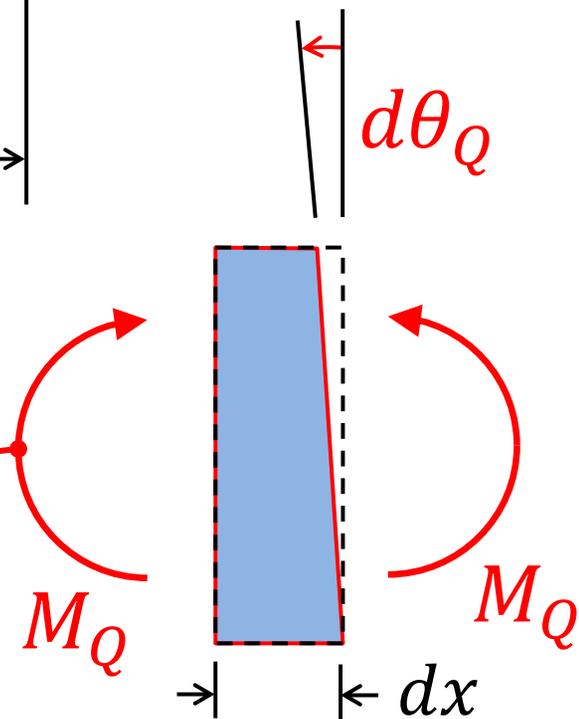
We want to find the deflection at point A and the slope at point B due to the applied loads

Apply a Virtual Force to Measure the Deflection at A

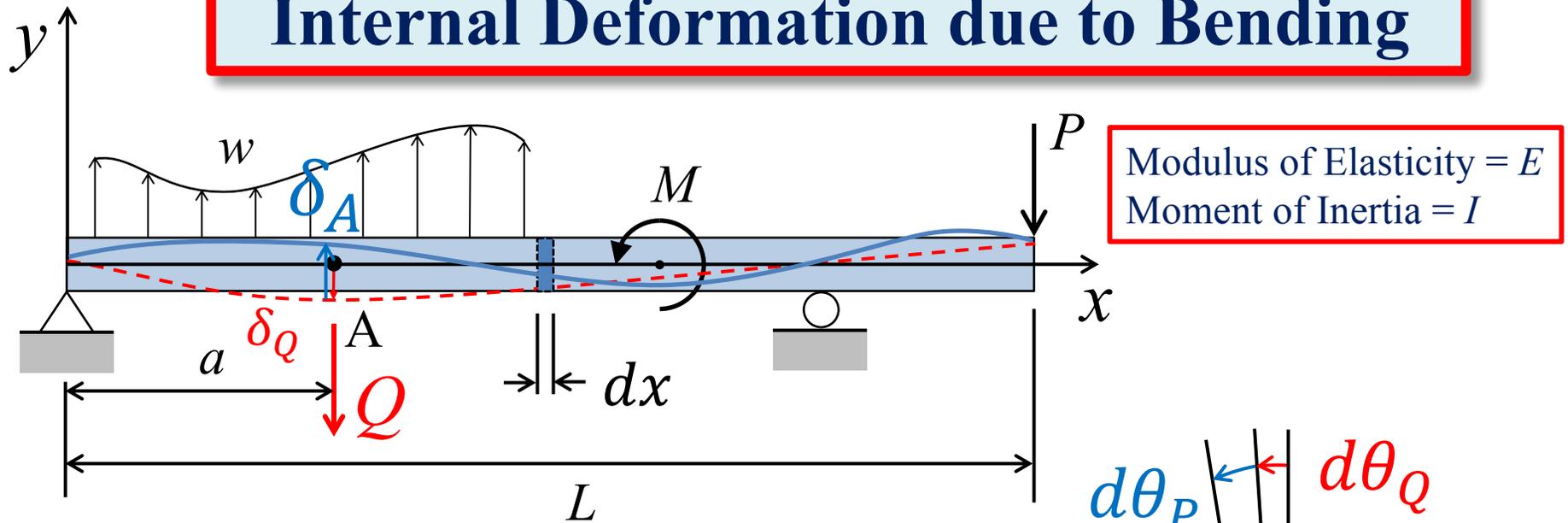


Modulus of Elasticity = E
Moment of Inertia = I

For bending, the internal virtual load is M_Q



Add the Real Loads and Examine Internal Deformation due to Bending

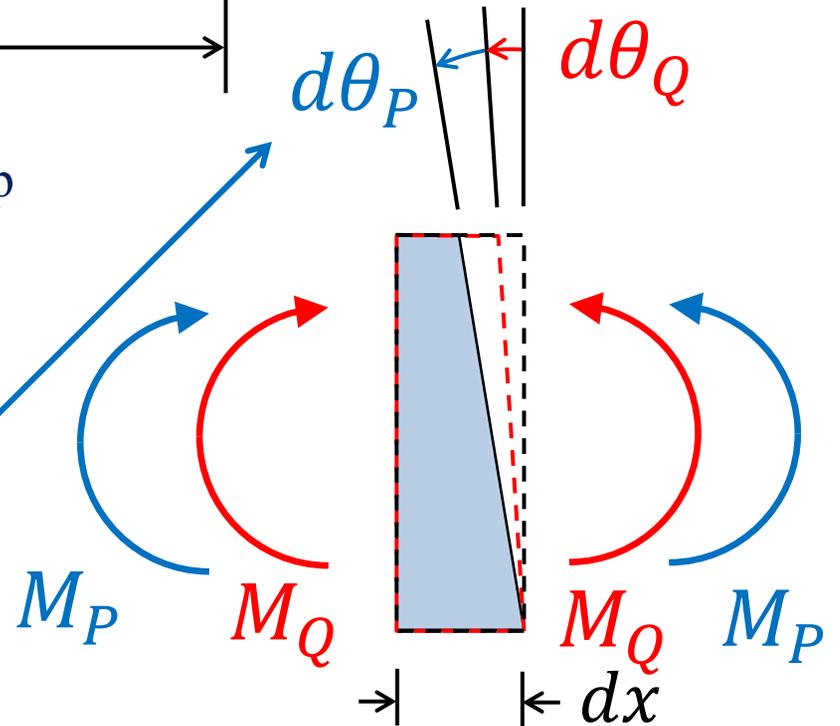


Can rewrite the moment-curvature relationship

$$\frac{d^2 y}{dx^2} = \frac{d}{dx} \left(\frac{dy}{dx} \right) = \frac{M_P}{EI}$$

$$\frac{d\theta_P}{dx} = \frac{M_P}{EI}$$

$$d\theta_P = \frac{M_P}{EI} dx$$



Modify the General Form of the Principle of Virtual Work for Bending Deformation

Real Deformation

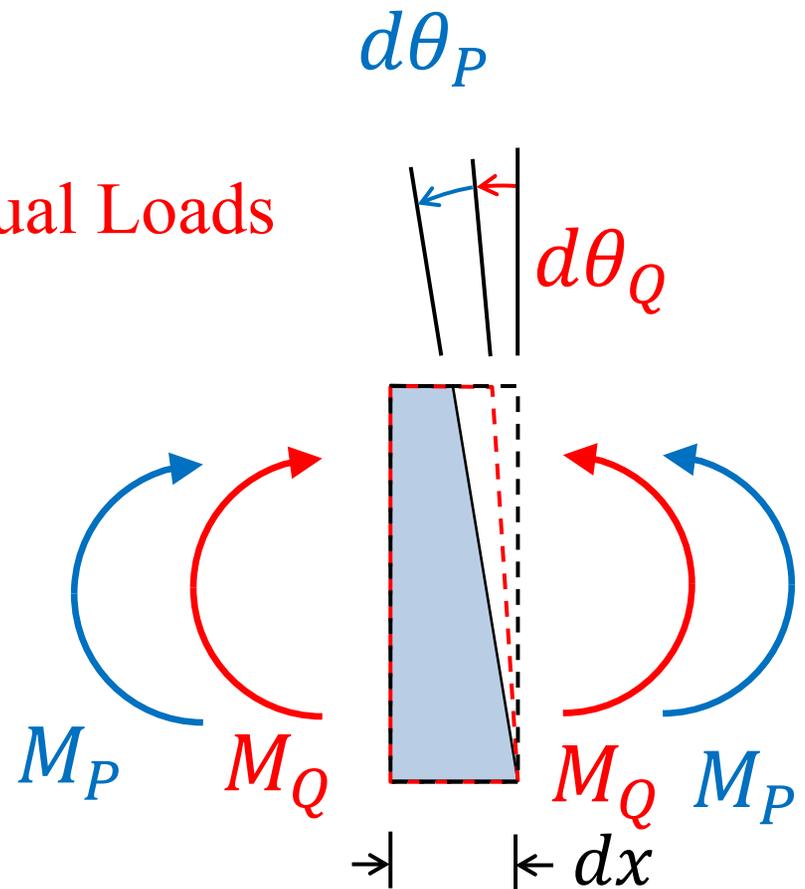
$$Q \delta_P = \iint F_Q dL_P$$

Virtual Loads

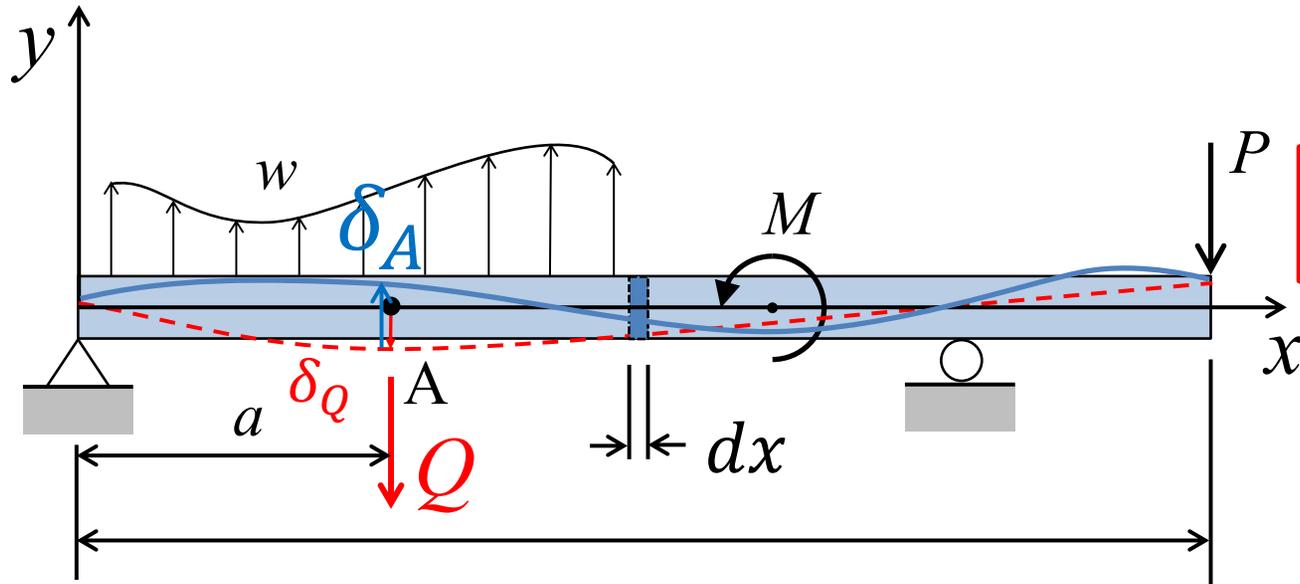
For bending deformation,
 $dL_P = d\theta_P$ and $F_Q = M_Q$

The Principle of Virtual Work expression for bending can be expressed as:

$$Q \delta_P = \int_0^L M_Q d\theta_P$$



Principle of Virtual Work to Measure δ_A



Modulus of Elasticity = E
Moment of Inertia = I

$$Q\delta_P = \int_0^L M_Q d\theta_P$$

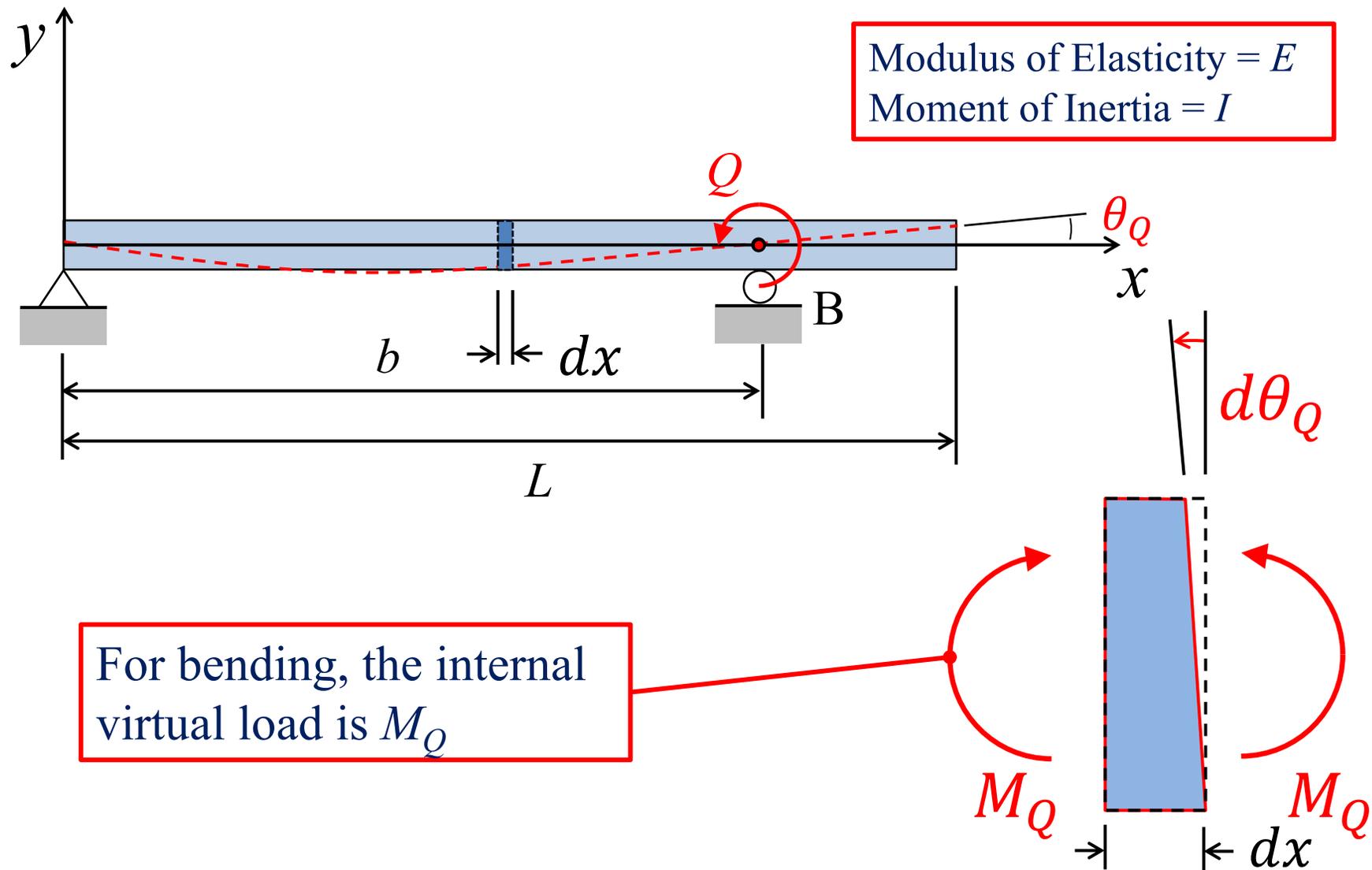
$$d\theta_P = \frac{M_P}{EI} dx$$

If the bending stiffness, EI , is constant:

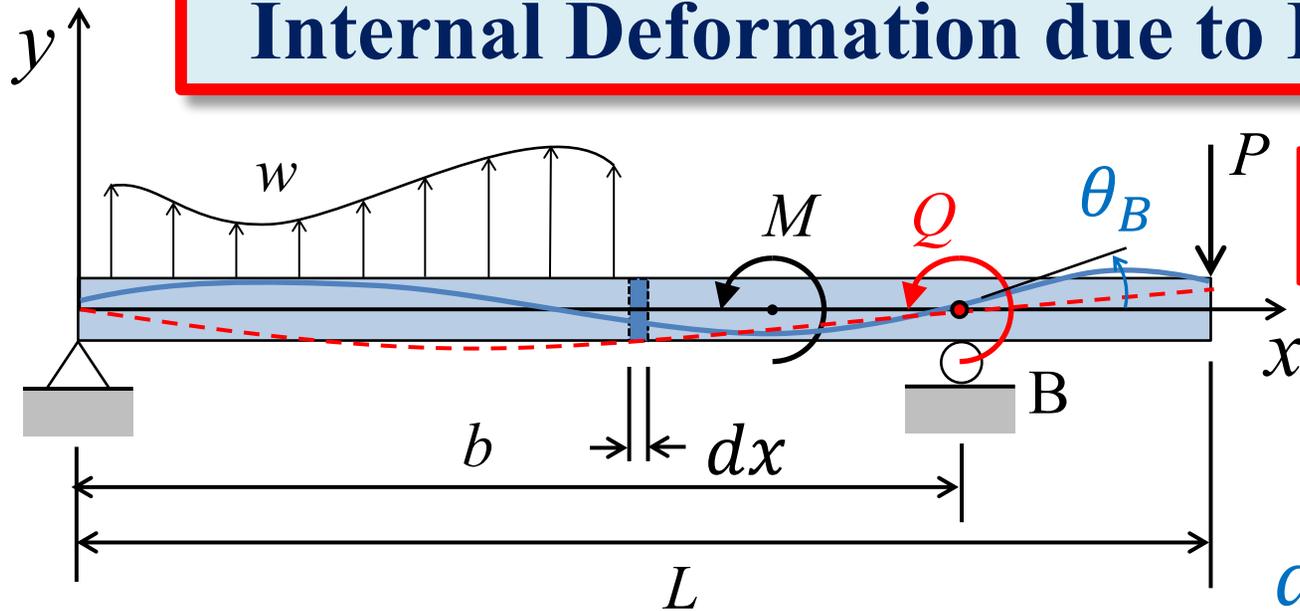
$$Q\delta_A = \int_0^L M_Q \frac{M_P}{EI} dx$$

$$Q\delta_A = \frac{1}{EI} \int_0^L M_Q M_P dx$$

To Measure Rotational Deformation, Apply a Virtual Moment



Add the Real Loads and Examine Internal Deformation due to Bending



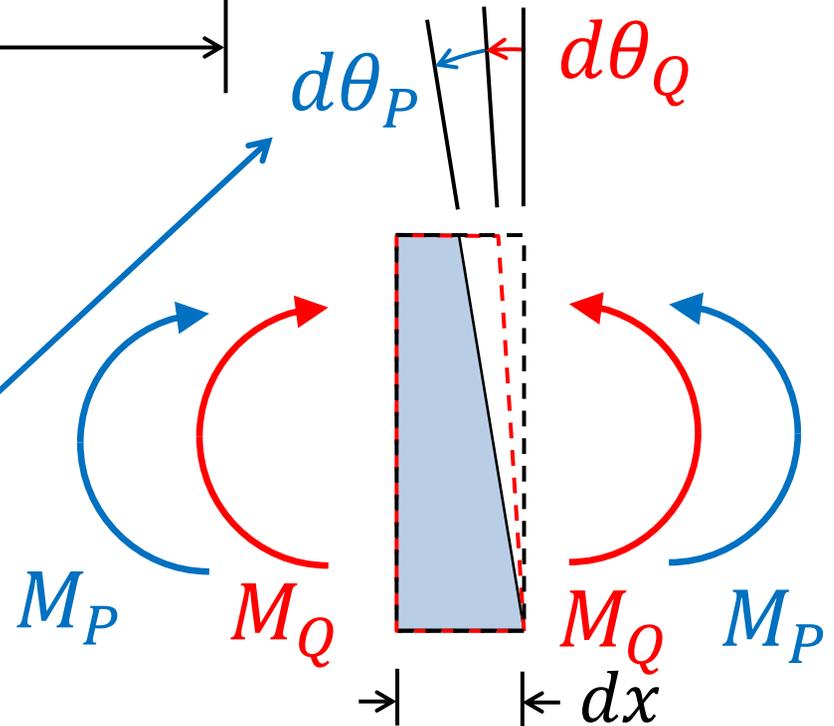
Modulus of Elasticity = E
Moment of Inertia = I

From the moment-curvature relationship

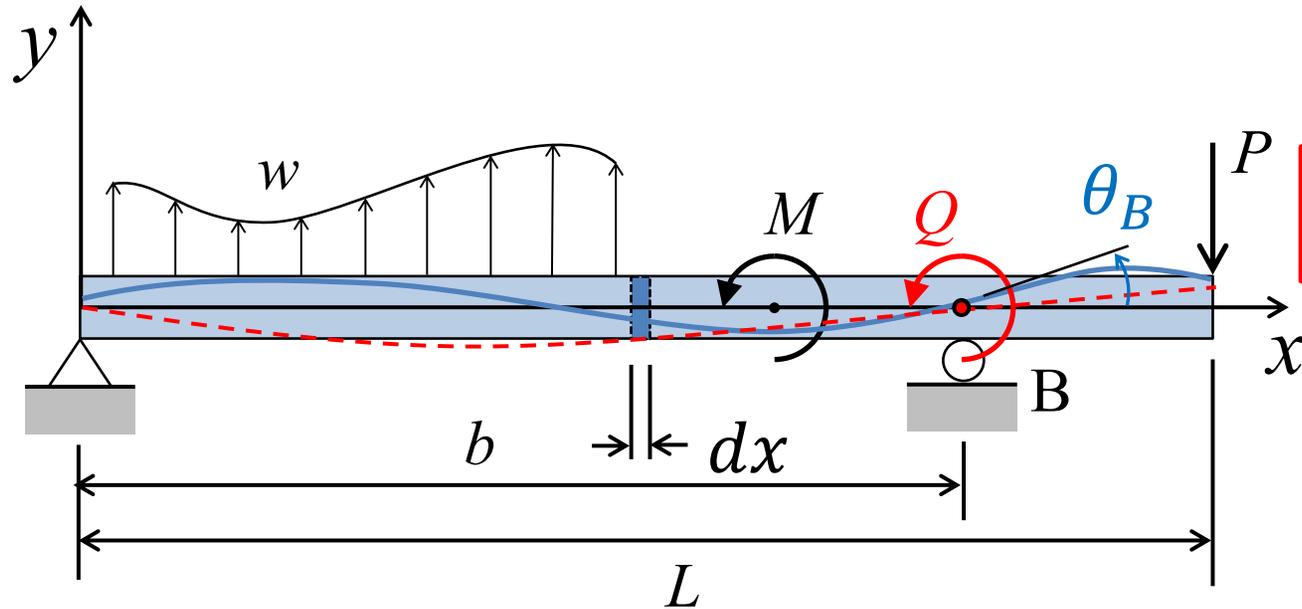
$$\frac{d^2 y}{dx^2} = \frac{d}{dx} \left(\frac{dy}{dx} \right) = \frac{M_P}{EI}$$

$$\frac{d\theta_P}{dx} = \frac{M_P}{EI}$$

$$d\theta_P = \frac{M_P}{EI} dx$$



Principle of Virtual Work to Measure θ_A



Modulus of Elasticity = E
Moment of Inertia = I

$$Q \delta_P = \int_0^L M_Q d\theta_P$$

$$d\theta_P = \frac{M_P}{EI} dx$$

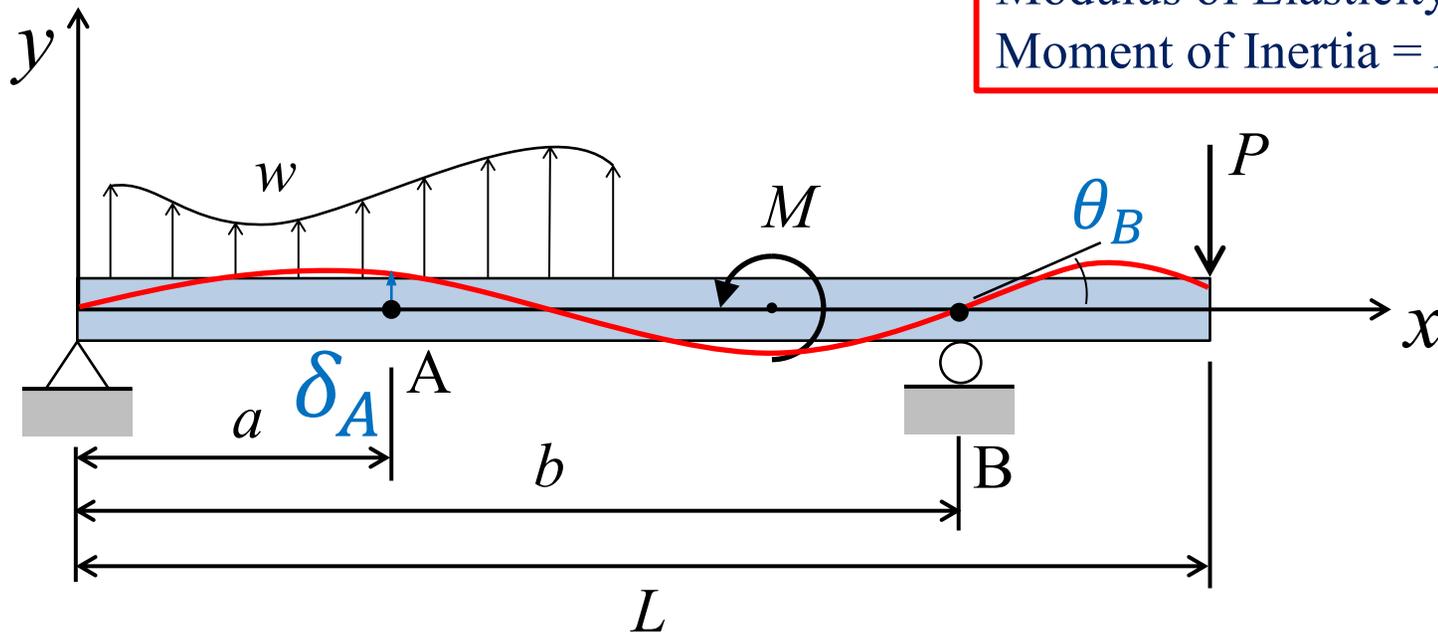
If the bending stiffness, EI , is constant:

$$Q \theta_B = \int_0^L M_Q \frac{M_P}{EI} dx$$

$$Q \theta_B = \frac{1}{EI} \int_0^L M_Q M_P dx$$

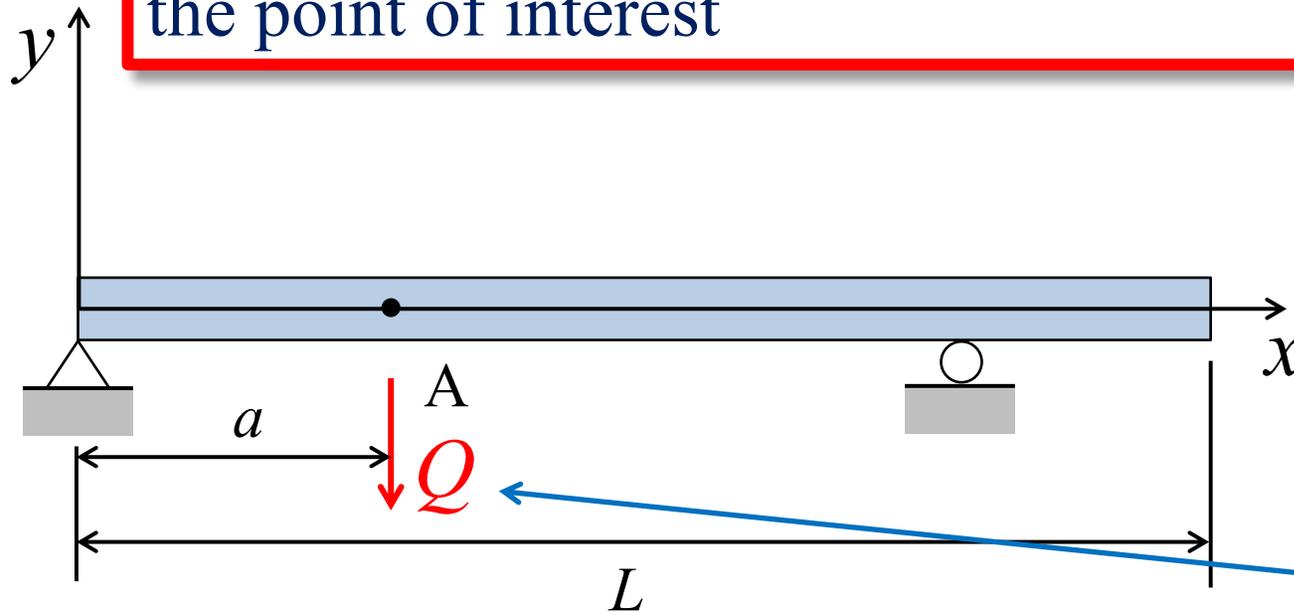
Summary of Procedure for Finding Bending Deformation Using Virtual Work

Modulus of Elasticity = E
Moment of Inertia = I



We want to find the deflection at point A and the slope at point B due to the applied loads

Step 1 – Remove all loads and apply a virtual force (or moment) to measure the deformation at the point of interest

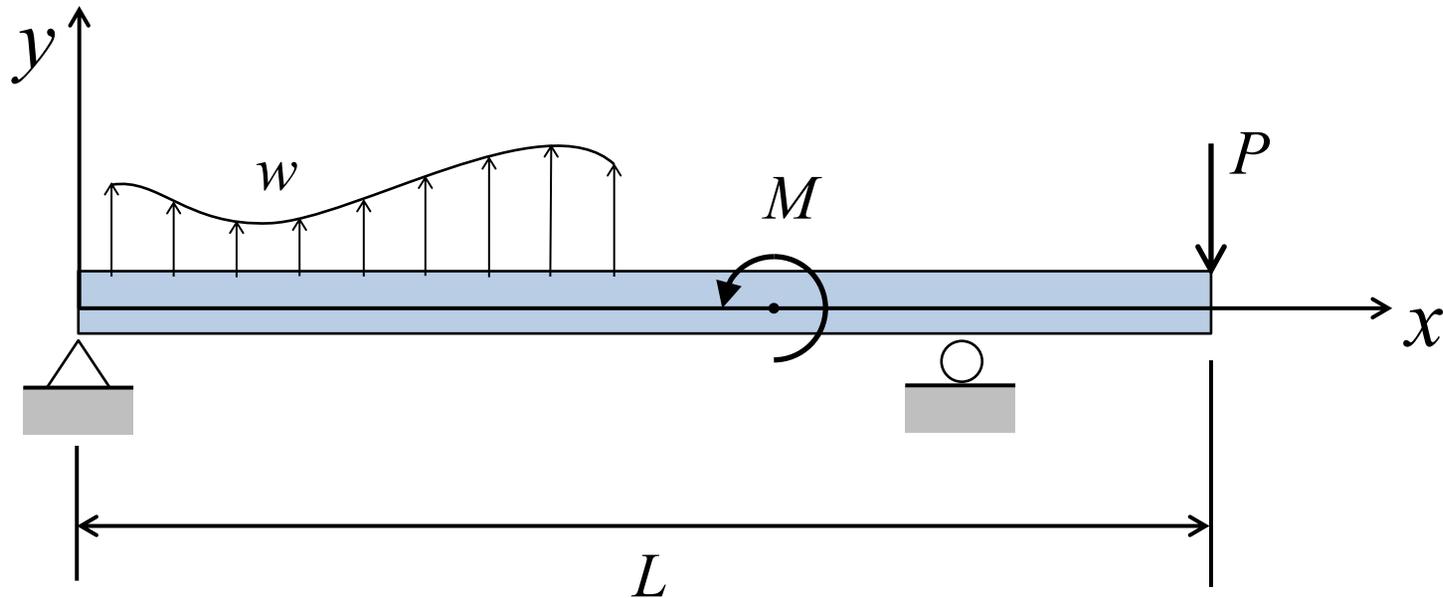


Convenient to set $Q = 1$

From an equilibrium analysis, find the internal bending moment function for the virtual system:

$$M_Q(x)$$

Step 2 – Replace all of the loads on the structure and perform the real analysis



From an equilibrium analysis, find the internal bending moment function for the real system:

$$M_P(x)$$

Step 3 – Evaluate the virtual work product integrals and solve for the deformation of interest

$$Q\delta_A = \int_0^L M_Q \frac{M_P}{EI} dx$$

If the bending stiffness, EI , is constant:

$$Q\delta_A = \frac{1}{EI} \int_0^L M_Q M_P dx$$

Table in textbook appendix is provided to help evaluate product integrals of this type

Table to Evaluate Virtual Work Product Integrals

Appendix Table.2

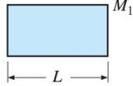
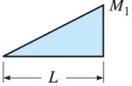
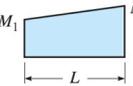
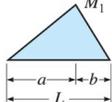
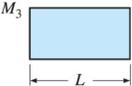
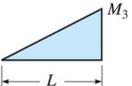
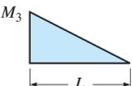
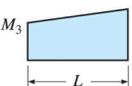
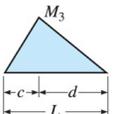
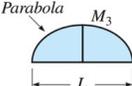
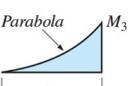
$M_Q \backslash M_P$				
	$M_1 M_3 L$	$\frac{1}{2} M_1 M_3 L$	$\frac{1}{2} (M_1 + M_2) M_3 L$	$\frac{1}{2} M_1 M_3 L$
	$\frac{1}{2} M_1 M_3 L$	$\frac{1}{3} M_1 M_3 L$	$\frac{1}{6} (M_1 + 2M_2) M_3 L$	$\frac{1}{6} M_1 M_3 (L + a)$
	$\frac{1}{2} M_1 M_3 L$	$\frac{1}{6} M_1 M_3 L$	$\frac{1}{6} (2M_1 + M_2) M_3 L$	$\frac{1}{6} M_1 M_3 (L + b)$
	$\frac{1}{2} M_1 (M_3 + M_4) L$	$\frac{1}{6} M_1 (M_3 + 2M_4) L$	$\frac{1}{6} M_1 (2M_3 + M_4) L$ $+ \frac{1}{6} M_2 (M_3 + 2M_4) L$	$\frac{1}{6} M_1 M_3 (L + b)$ $+ \frac{1}{6} M_1 M_4 (L + a)$
	$\frac{1}{2} M_1 M_3 L$	$\frac{1}{6} M_1 M_3 (L + c)$	$\frac{1}{6} M_1 M_3 (L + d)$ $+ \frac{1}{6} M_2 M_3 (L + c)$	for $c \leq a$: $\left(\frac{1}{3} - \frac{(a-c)^2}{6ad} \right) M_1 M_3 L$
	$\frac{2}{3} M_1 M_3 L$	$\frac{1}{3} M_1 M_3 L$	$\frac{1}{3} (M_1 + M_2) M_3 L$	$\frac{1}{3} M_1 M_3 \left(L + \frac{ab}{L} \right)$
	$\frac{1}{3} M_1 M_3 L$	$\frac{1}{4} M_1 M_3 L$	$\frac{1}{12} (M_1 + 3M_2) M_3 L$	$\frac{1}{12} M_1 M_3 \left(3a + \frac{a^2}{L} \right)$

Table is as useful tool to evaluate product integrals of the form:

$$\int_0^L M_Q M_P dx$$